

# Comparison of source localization methods - Single dipoles -

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# Simulation Datasets

627 simulated MEG data were generated by changing the true dipole vertex in the left hemisphere.

For each data set, source localization methods were applied and their performance was evaluated with **localization error**, **number of false positives** and **point spread**.

Two types of observation noise were added,

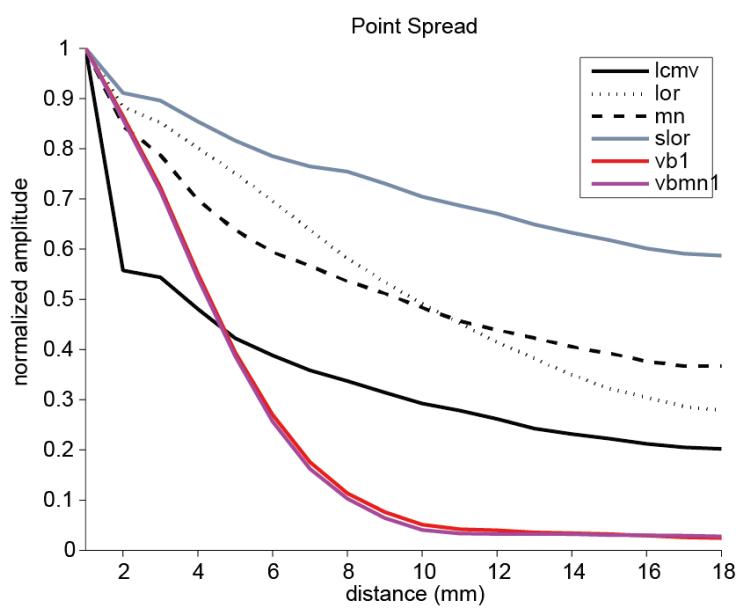
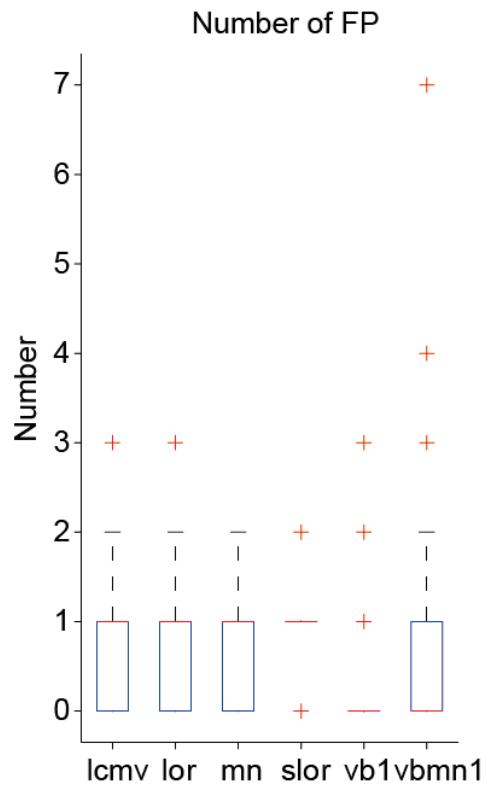
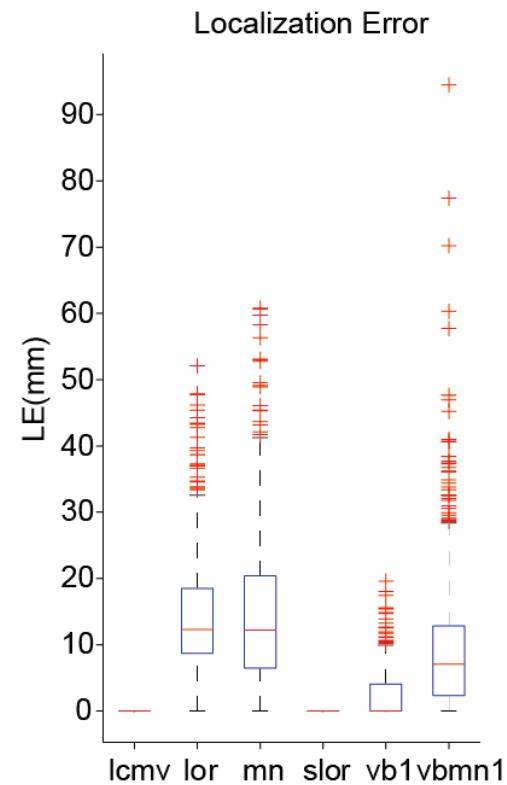
- SIM1 : single dipole, low noise ( $N/S = 0.5$ ), Gaussian noise
- SIM1\_1 : single dipole, low noise ( $N/S=0.5$ ), real MEG noise.

# Source localization methods

- **LCMV** : Linear constraint minimum variance beamformer (normalized with noise variance)
- **MN** : L2 minimum-norm
- **LOR** : LORETA
- **SLOR** : standardized LORETA
- **VB** : VBMEG, uniform prior, small gamma, Gaussian smoothing 8mm
- **VB+MN** : VBMEG, MN prior, middle gamma. Gaussian smoothing 8mm

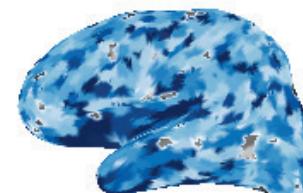
**SIM1**

# Localization error, False Positive, Point Spread

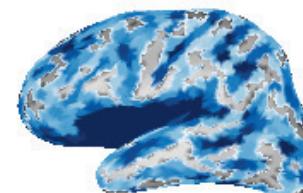


# LE map

LCMV



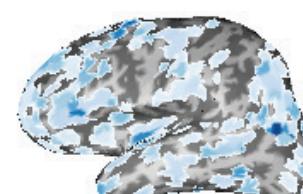
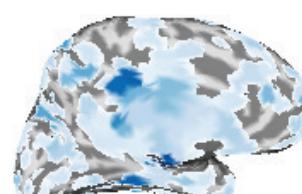
MN



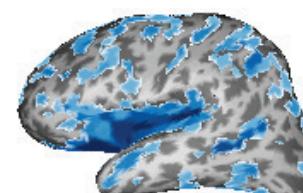
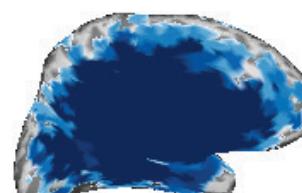
LOR



SLOR



VB  
 $(w = 0.001/50.001)$



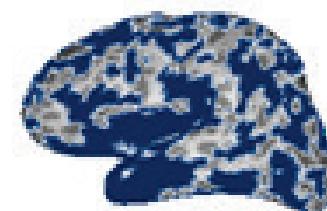
VB+MN  
 $(w = 1/51)$



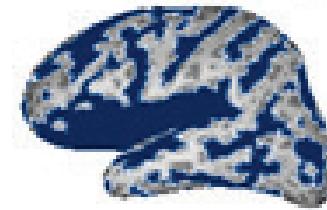
# LE map (LE > 10mm)

LCMV

MN

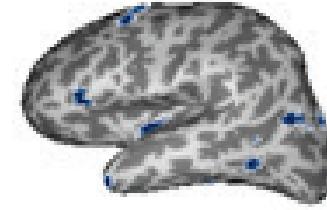
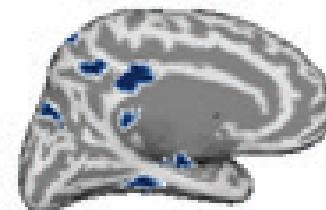


LOR

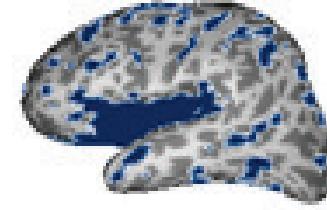


SLOR

VB  
(w = 0.001/50.001)

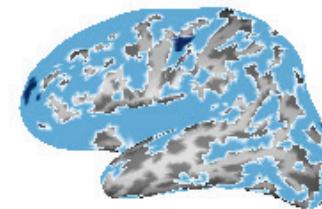


VB+MN  
(w = 1/51)

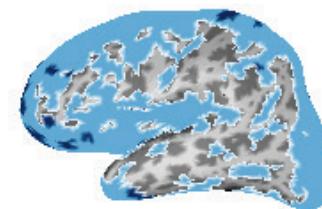


# FP map

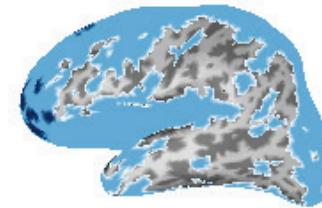
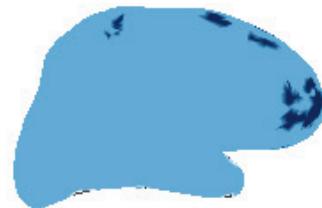
LCMV



MN



LOR

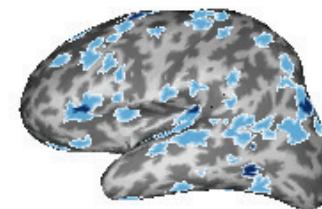
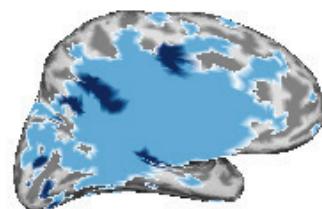


SLOR



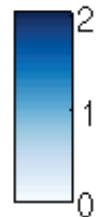
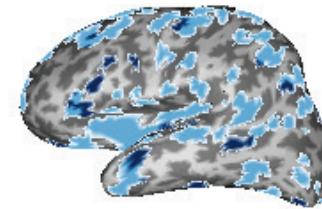
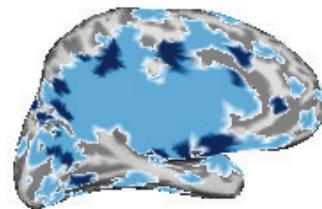
VB

( $w = 0.001/50.001$ )



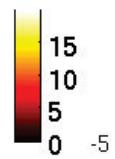
VB+MN

( $w = 1/51$ )

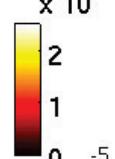
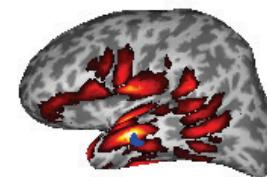
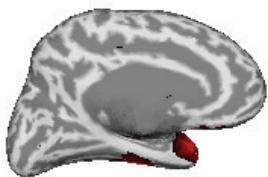


## Examples of source localization

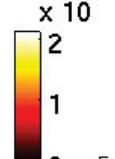
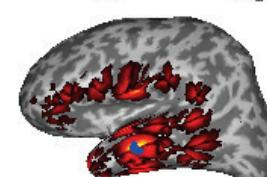
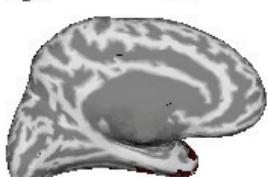
LCMV



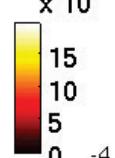
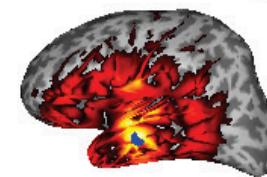
MN



LOR

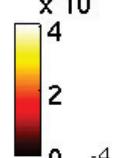
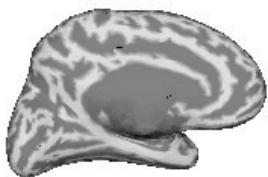


SLOR



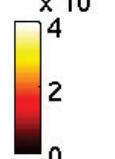
VB

(w = 0.001/50.001)



VB+MN

(w = 1/51)

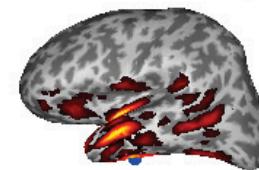


## Examples of source localization

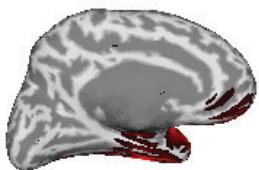
LCMV



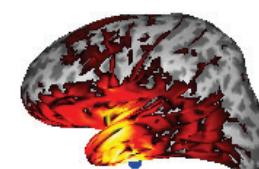
MN



LOR

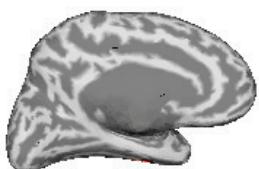


SLOR



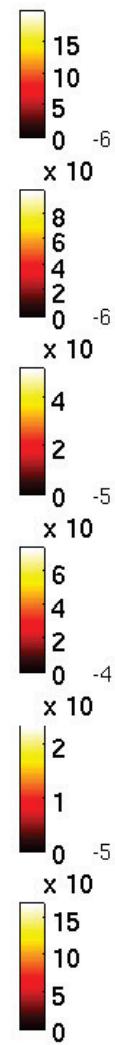
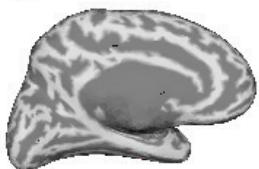
VB

( $w = 0.001/50.001$ )



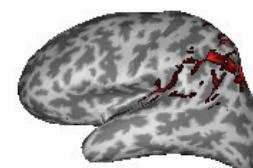
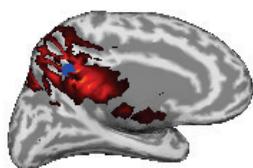
VB+MN

( $w = 1/51$ )

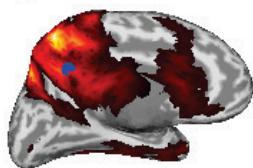


## Examples of source localization

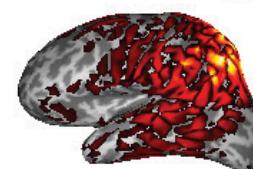
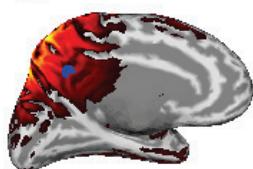
LCMV



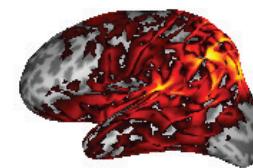
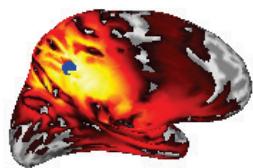
MN



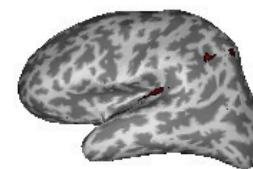
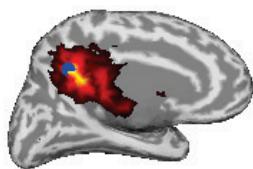
LOR



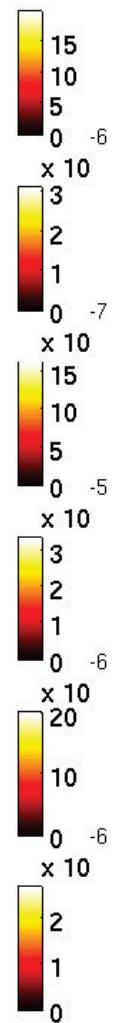
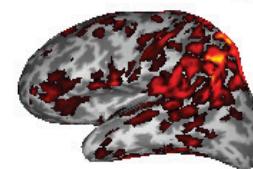
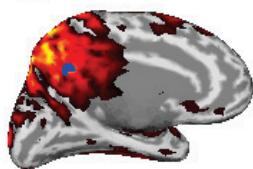
SLOR



VB  
( $w = 0.001/50.001$ )

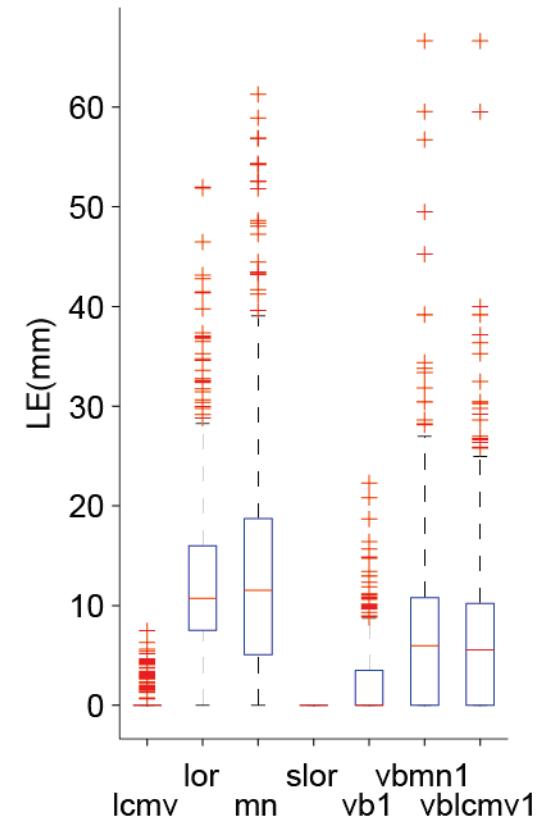


VB+MN  
( $w = 1/51$ )

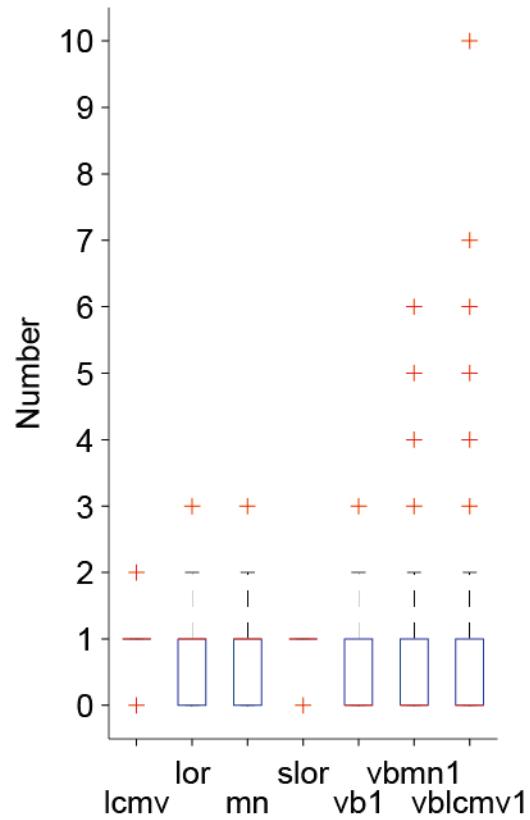


SIM1\_1

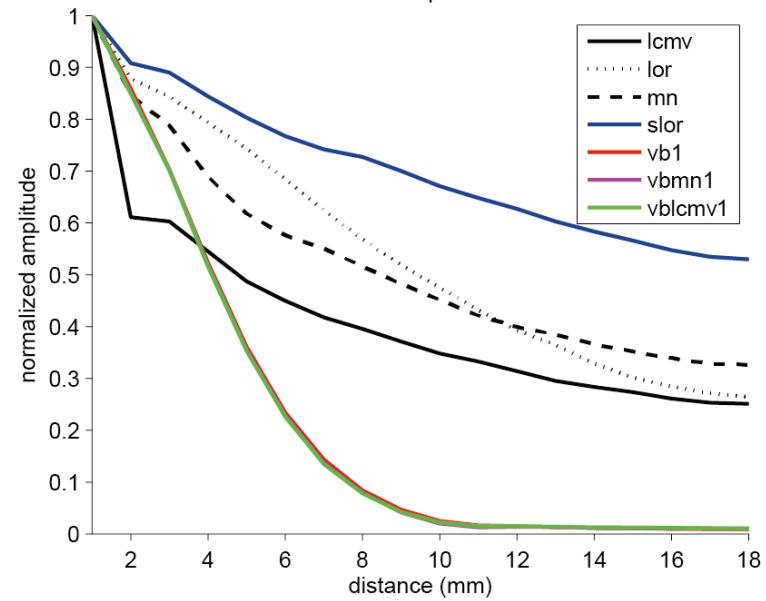
Localization Error



Number of FP



Point Spread

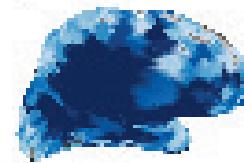


# LE map

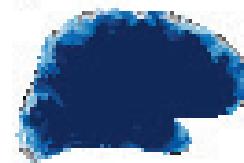
LCMV



MN



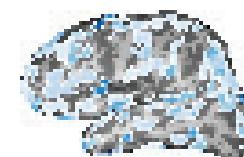
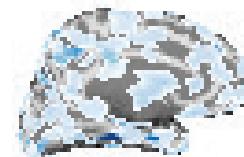
LOR



SLOR

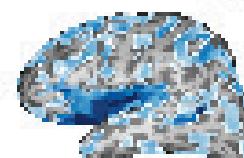
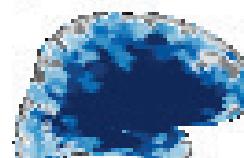
VB

(w = 0.001/50.001)



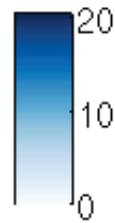
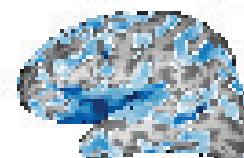
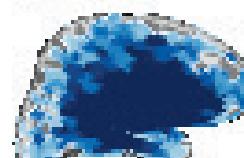
VB+MN

(w = 1/51)



VB+LCMV

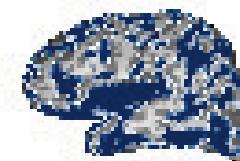
(w = 1/51)



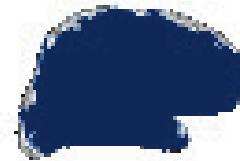
# LE map (LE > 10mm)

LCMV

MN



LOR

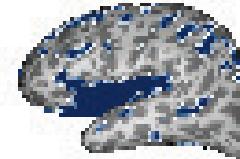
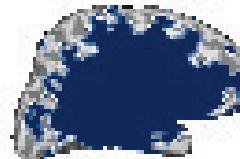


SLOR

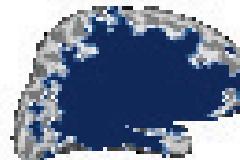
VB  
( $w = 0.001/50.001$ )



VB+MN  
( $w = 1/51$ )

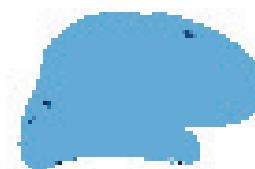


VB+LCMV  
( $w = 1/51$ )

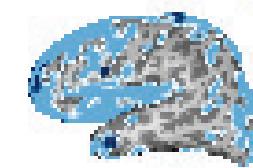
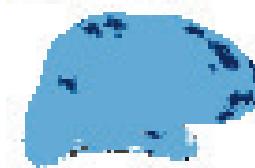


# FP map

LCMV



MN



LOR

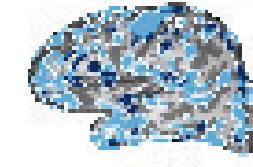
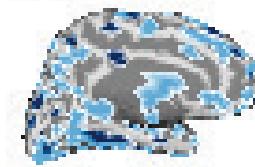


SLOR



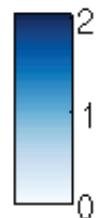
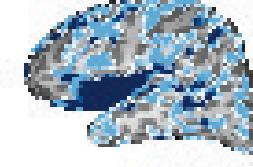
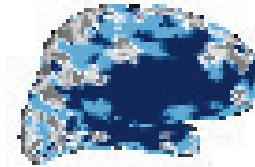
VB

( $w = 0.001/50.001$ )



VB+MN

( $w = 1/51$ )



# Conclusions

- LCMV, sLORETA : LE=0 for all the cases which is expected from theory (see Sekihara paper 2005), often observed false positives, wide point spread
- MN, LORETA : Large LE ( $\geq 10\text{mm}$ ), often observed false positives, wide point spread
- VB : almost no LE ( $\sim 0\text{mm}$ ), no false positives, point spread depends on smoothing filter
- VB+MN : small LE ( $\sim 5\text{mm}$ ), less false positives, point spread depends on smoothing filter